

SCHEDULE

SIGGRAPH 2014

CHAOS GROUP BOOTH 501

V-RAY DAYS ROOM 223

PARTNER PRESENTATIONS

TUESDAY

AUGUST 12th

MORNING SESSIONS

09:30 Ephere | Ornatix for 3ds Max
10:00 Autodesk | 3ds Max 2015
10:30 V-Ray 3.0 for 3ds Max
11:00 V-Ray 3.0 for Maya
11:30 V-Ray for MODO

AFTERNOON SESSIONS

12:00 V-Ray Theater
12:30 V-Ray Theater

12:40 - 01:10 Advances in Chaos V-Ray RT
Towards GPU Production Rendering
Vladimir Koylazov, Chaos Group
NVIDIA Booth 1201

01:00 - 2:00 V-Ray Days:
IKEA | A Retailer's Way Into 3D

01:00 V-Ray 3.0 for Blender
01:30 V-Ray for MODO

02:00 - 03:00 V-Ray Days: Industrial Light & Magic |
Captain America: The Winter Soldier

02:00 Autodesk | 3ds Max 2015
02:30 V-Ray 3.0 for 3ds Max

03:00 - 04:00 V-Ray Days: Digital Domain | X-Men

03:00 V-Ray for MODO
03:30 V-Ray 3.0 for Maya
04:00 Industrial Light & Magic |
Captain America: The Winter Soldier
04:30 Phoenix FD
05:00 Ephere | Ornatix for 3ds Max
05:30 V-Ray Theater

05:30 - 07:15 Real Time Live
(<http://s2014.siggraph.org/attendees/real-time-live>)
Christopher Nichols & Vladimir Koylazov, Chaos Group
Kevin Margo, Blur Studio - West BLDG, Ballroom CD

WEDNESDAY

AUGUST 13th

MORNING SESSIONS

09:30 Ephere | Ornatix for 3ds Max
10:00 Autodesk | 3ds Max 2015
10:30 V-Ray 3.0 for 3ds Max

11:00 - 12:00 V-Ray Days: Digital Domain |
Maleficent

11:00 V-Ray 3.0 for Maya
11:30 V-Ray for MODO

AFTERNOON SESSIONS

12:00 V-Ray Theater
12:30 V-Ray Theater

01:00 - 02:00 V-Ray Days: Method Studios |
Divergent & Transformers:
Age of Extinction

01:00 V-Ray 3.0 for Blender
01:30 V-Ray for MODO

02:00 - 03:00 V-Ray Days: Industrial Light & Magic |
Captain America: The Winter Soldier

02:00 Autodesk | 3ds Max 2015
02:30 V-Ray 3.0 for 3ds Max

03:00 - 04:00 V-Ray Days: ScanlineVFX |
300: Rise of an Empire

03:00 Method Studios |
Transformers: Age of Extinction
03:30 V-Ray 3.0 for Maya

04:00 - 05:00 V-Ray Days: BLUR Studio |
Batman: Arkham Knight,
Thor: The Dark World & CONSTRUCT

04:00 Industrial Light & Magic |
Captain America: The Winter Soldier
04:30 Phoenix FD
05:00 Ephere | Ornatix for 3ds Max
05:30 V-Ray Theater

THURSDAY

AUGUST 14th

MORNING SESSIONS

09:30 Ephere | Ornatix for 3ds Max
10:00 Autodesk | 3ds Max 2015
10:30 V-Ray 3.0 for 3ds Max
11:00 V-Ray 3.0 for Maya
11:30 V-Ray for MODO

AFTERNOON SESSIONS

12:00 V-Ray Theater
12:30 V-Ray Theater
01:00 V-Ray 3.0 for 3ds Max
01:30 V-Ray 3.0 for Maya
02:00 V-Ray for MODO
02:30 V-Ray Theater
03:00 V-Ray Theater

For more information visit:

siggraph2014.chaosgroup.com